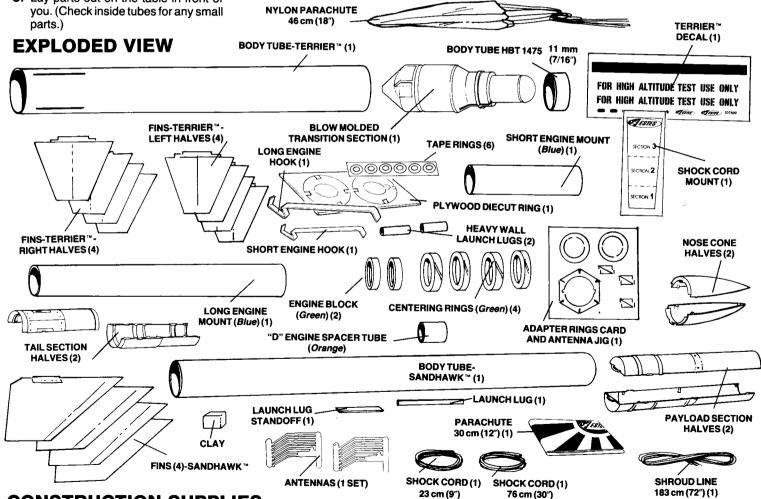


HOW TO USE THESE INSTRUCTIONS:

READ ALL INSTRUCTIONS BEFORE STARTING WORK ON THIS MODEL

- A. This rocket, incorporating basic model rocketry construction techniques, will help you in the development of your rocketry modeling skills.
- B. Read each step first and visualize the procedure thoroughly in your mind before starting construction.
- C. Lay parts out on the table in front of parts.)
- D. Use exploded view to match all parts contained in kit.
- E. Collect all construction supplies that are not included in the kit.
- F. Test fit parts before applying any glue.
- G. Sand parts as necessary for proper fit.
- H. The construction supplies required for each step are listed at the beginning of each step.
- I. Check off each step as you complete it.



CONSTRUCTION SUPPLIES

In addition to the parts included in your kit, you will need these construction supplies. Each step shows which supplies will be required.





















INSTANT GLUE

RULER

ENAMEL MASKING SPRAY PAINT TAPE

PENCIL

HORRY **KNIFE**

PLASTIC SANDPAPER CEMENT (#400 and #600 grit)

SCISSORS

WOODGLUE (white or yellow)

1. SANDHAWK™ ASSEMBLY



NOTE: Use white glue on paper-to-paper joints; plastic cement on plastic-to-plastic joints; and for paper-to-plastic joints, pre-cement the paper with plastic cement and when dry, join as per plastic-to-plastic joints.

A. Build engine mount assembly using wood glue. See sketch showing ring position. (Use a tail section half to check positioning of rings.

B. ☐ Mark the long body tube (Sandhawk[™]) with a single line along the entire length for launch lugs.

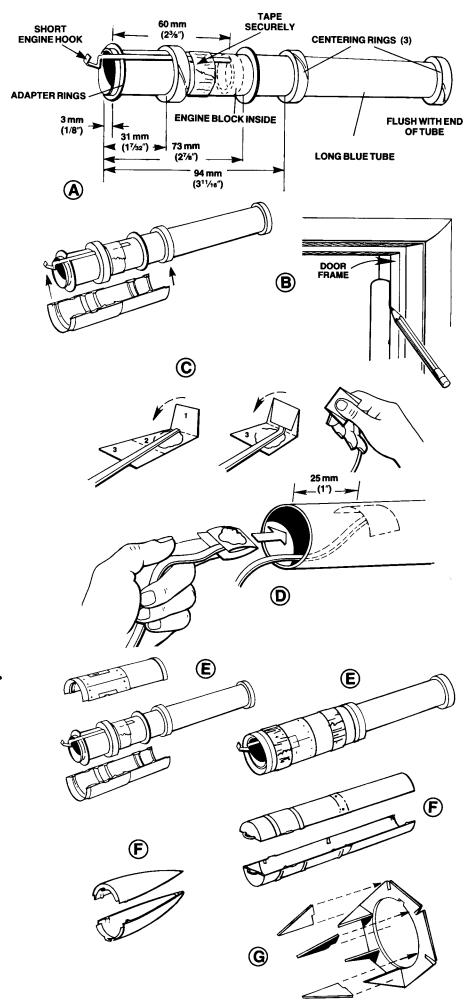
C. Cut out the shock cord mount along the solid black outline. Crease on dotted lines by folding. Spread glue on section 2 and lay end of 76 cm (30") shock cord into glue at a slight diagonal as shown. Fold section 1 forward. Fold forward again. Clamp fingers with your fingers for two minutes until glue dries.

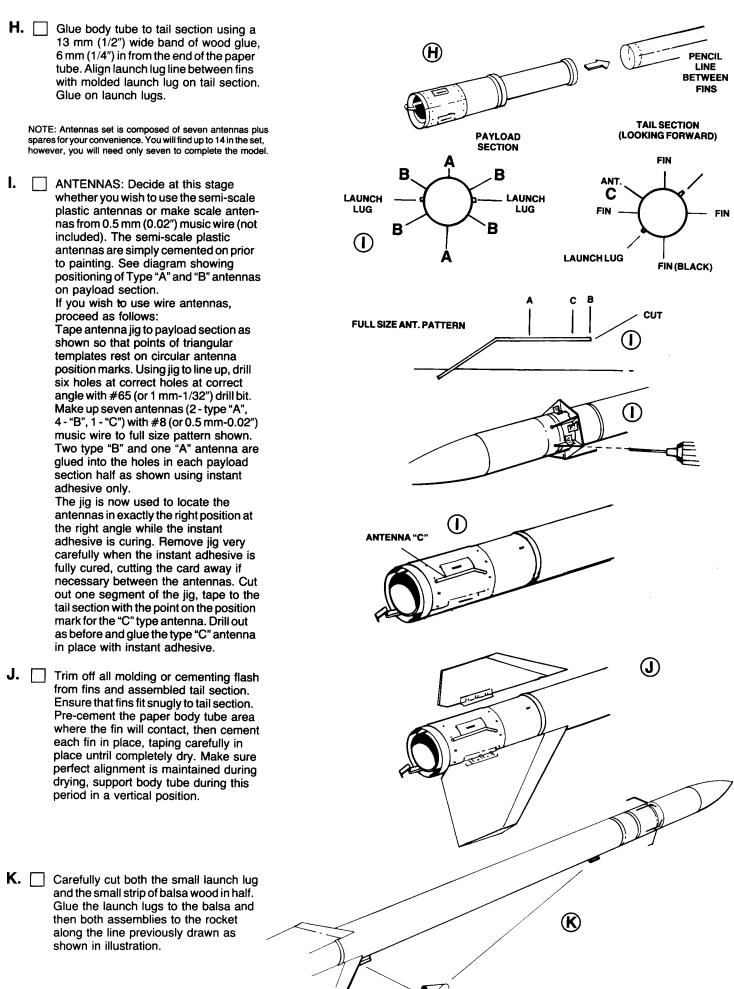
D. ☐ Locate the Sandhawk™ body tube. Apply glue to the shock cord mount and insert at least 25 mm (1") back to allow for nose cone clearance and press mount firmly into place as shown. Hold until glue sets.

E. Cement both tail sections onto motor mount assembly using plastic cement. Tape and leave to dry thoroughly.

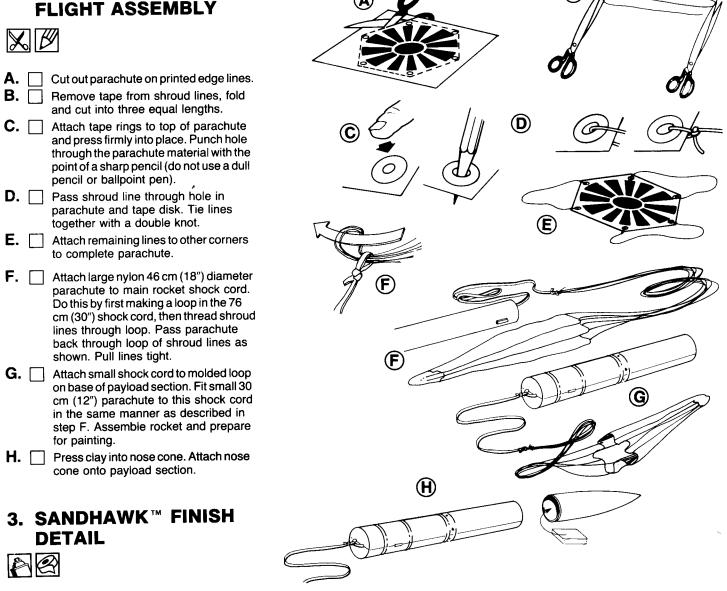
F. Cement both nose cone halves and payload section halves together. Tape and leave to dry thoroughly.

G. Assemble antenna drilling and mounting jig from remainder of diecut parts. Glue the triangles in slots with white glue. Stand upright to dry.

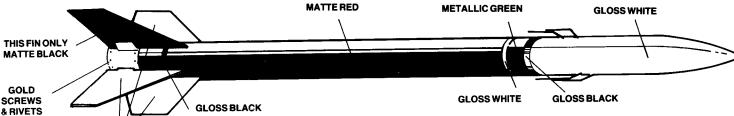




2. SANDHAWK™ PRE-







MATTE WHITE

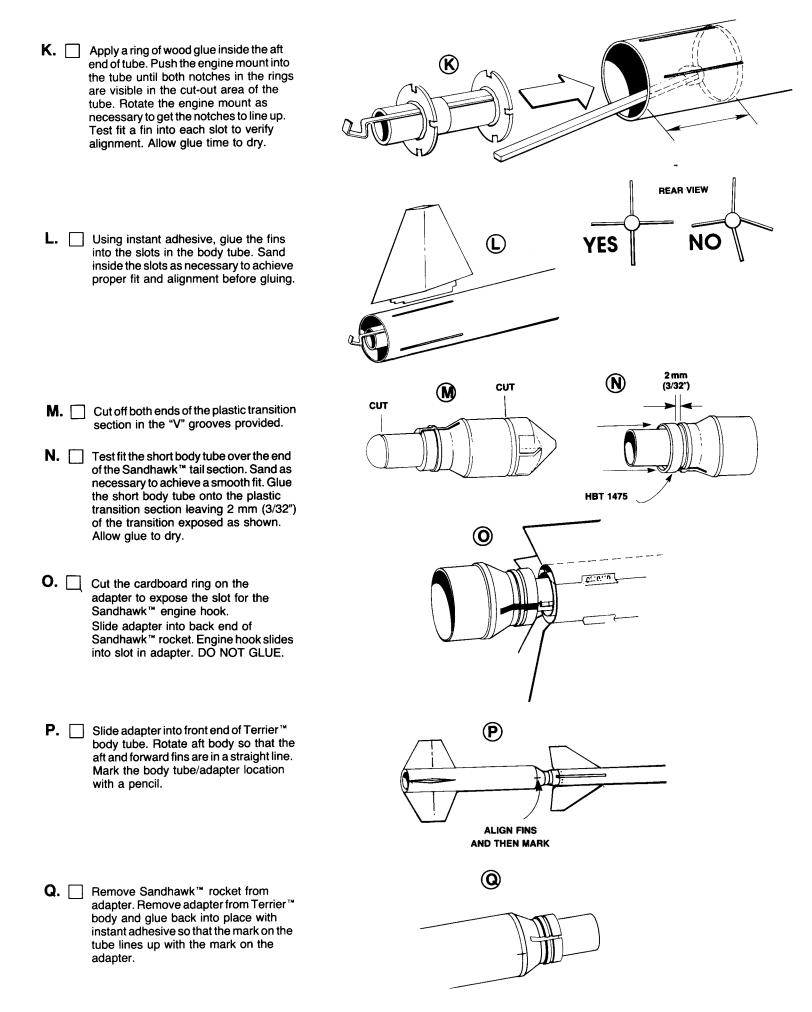
NOTE: Carefully study paint scheme, noting the difference between the mattefinished and gloss-finished surfaces. Also note the following sequence of coats.

- A. Apply LIGHT tones first: Gloss white spray entire payload section and nose cone including antennas. Matte white spray entire remainder of rocket including body tube. This will ensure an even appearance to final color coat. Let dry thoroughly.
- **B.** Mask off all areas that are finally to appear white, whether gloss or matte, and spray the body tube matte red. Apply a base coat of silver to the payload section band that is finally to appear metallic green. Let dry thoroughly.
- C. Spray the metallic green area with transparent candy green over the silver base. Let dry thoroughly.
- **D.** On main rocket body, mask off all areas that are to appear matte red (over existing "white" masking - do not remove this). Spray remainder matte black. Let dry thoroughly.
- **E.** Apply further masking to expose only gloss black portions: rocket nozzle section, fin support band and band on payload section. Spray with gloss black paint. Let dry thoroughly.
- F. Remove all masking. Clean and touch up any small imperfections with a very fine brush. By hand, paint the screw heads and rivet detail on the tail section gold using either a toothpick or a very fine brush.

4. TERRIER™ ASSEMBLY DOOR **(A)** A. Assemble and glue the left and right fin **(B)** halves together using plastic cement to CONNECT make four fins. Tape together and allow LINES WITH PENCIL fins time to dry. B. Draw a line the length of the Terrier™ **EXTEND** LENGTH OF BODY TUBE body tube halfway between any two fin slots. Use a door frame to draw the line. Glue the two heavy wall launch lugs onto the tube along the line, one at each end. Allow glue time to dry. (D) D. Mark the short blue engine tube at 10 mm (3/8"), 64 mm $(2\frac{1}{2}")$ and 79 mm $(3\frac{1}{8}")$ from one end. Cut a 3 mm (1/8")long slit at the 79 mm (31/8") mark on 3 mm -64 mm (21/2" (1/8")the tube. (C) (31/8") Slightly bow the long engine hook and stick the forward end into the slot on the LONG ENGINE HOOK blue tube. (23/4") (E) Remove the plywood rings from the wood and gently sand the inside and outside so that it fits over the blue tube and inside the large body tube. (G)Slide the plywood ring with the engine hook notch onto the blue tube so that it just passes the 10 mm (3/8") mark on the tube. Glue it on at this position. H. Glue the green engine hook retainer ring over the blue tube so that it touches the plywood ring. Apply wood glue to the blue tube at the 64 mm (21/2") mark. Slide the other plywood ring onto the tube until it just touches the mark. Check the spacing of the rings against the diagram shown. Before the glue sets, align the fin cutout notches by temporarily inserting a fin 51 mm into the notches as shown. Allow engine (2") mount time for glue to dry. Glue green engine block into the front of the engine mount. It must rest up

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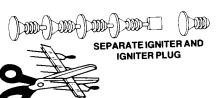
against the engine hook.

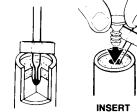


STA. 0.0 5. TERRIER™ FINISH DETAIL P STA. 287.4 A. ☐ Paint the entire model of the Terrier™ CONE STA. 289.4 booster gloss white. **B**. □ STA. 34.9 The decals in this kit are the water BLACK SEPARATION RING soluble type. To remove the decals from **VENT** INTERSTAGE ADAPTOR PORTS the blue backing paper, soak for two minutes in a bowl of water. The backing ONLY paper will then slide easily away. C. To apply decals, cut each out and soak STA 62.5 25 in water as described above. When STA. 66.5 decal uncurls in water, slip decal off **ALTITUDE TEST** backing material and onto model. Blot STA. 80.4 away excess water. Refer to scale data ARACHUTE SECT STA. 85.8 for proper decal location. STA. 90.0 FIRING MODULE 6. FLYING THE 8.000 **SANDHAWK™** THIS VEHICLE IS THE SECOND STAGE OF THE BT-3 WHEN THE LAUNCH SHOES ARE REMOVED. A. Pack six to eight squares of flameproof TERRIER MOTOR recovery wadding into the Sandhawk™ body tube. Fold and pack the main parachute into the body tube followed by the payload compartment parachute. Insert payload section and nose cone SANDHAWK MOTOR (BT-3) into the body tube. **BROWN B.** ☐ For the first flight, fly the Sandhawk™ BAND on a D12-5 engine. C. ☐ The Sandhawk™ may also be flown with 13.000 DIA B4-2, B6-2, C5-3, or C6-3 engines when the EM-2050 adapter is used (not STA. 429.0 STA. 429.9 included in this kit). STA. 431.9 7. FLYING THE FIN-TAIL BT-3 TERRIER/SANDHAWK** IN SUPPORT STA. 244.4 A. ☐ Slide the Sandhawk™ onto the Terrier™ booster. If it is not a tight fit, wrap masking tape around the forward end of the adapter until a tight fit is achieved. B. Pack six to eight squares of flameproof recovery wadding into the Sandhawk™ body tube. Fold and pack the main AFT SHOE-STA 287 4 parachute into the body tube followed STA 289.4 by the payload compartment parachute. Insert payload section and nose cone into the body tube. C. For the first flight, fly the Terrier/ Sandhawk™ on a D12-3 engine. Use the orange spacer tube with the engine to prevent it from sliding forward. The Terrier Sandhawk™ may also be flown with an E15-6 or E15-8 engine.

PREPARE ENGINE

NOTE: Igniter plugs come with rocket engines. If your engines did not come with plugs, follow the instructions that came with the engines.







IGNITER

PLUG



ALL THE WAY IN



WIRES BACK



INSERT **ENGINE INTO** ROCKET



IGNITER MUST TOUCH **PROPELLANT**

LAUNCH SUPPLIES

To launch your Terrier/Sandhawk™, you will need the following items:

- Estes Power Plex™ Launch Pad and Command Control™ Launch Controller with 6 mm (1/4") Launch Rod
- Estes Recovery Wadding No. 2274
- Recommended Estes Engines: Terrier/Sandhawk™ - D12-3 (First Flight), E15-6, E15-8

Sandhawk™ only - D12-5 Sandhawk™ with EM-2050 adapter (not included) - B4-2, B6-2, C5-3, C6-3

To become familiar with your rocket's flight pattern, use a D12-3 engine for your first flight. Use only Estes products to launch this rocket.

FLYING YOUR ROCKET

Choose a large field away from power lines, tall trees, and low flying aircraft. Try to find a field at least 305 meters (1000 feet) square. The larger the launch area, the better your chance of recovering your rocket. Football fields and playgrounds are too small, find something larger.

Launch area must be free of dry weeds and brown grass.

Launch only during calm weather with little or no wind and good visibility.

MISFIRES

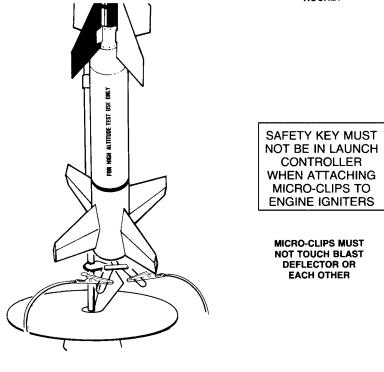
If the igniter functions properly but the propellant does not ignite, keep in mind the following: An Estes igniter will function properly even if the coated tip is chipped. However, if the coated tip is not in direct contact with the engine propellant, it will only heat and not ignite the engine.

When an ignition failure occurs, remove the safety key from the launch control system and wait one minute before approaching the rocket. Remove the expended igniter from the engine and install a new one. Be certain the coated tip is in direct contact with the engine propellant, then reinstall the igniter plug as illustrated above. Repeat the countdown and launch procedure.

FOR YOUR SAFETY AND ENJOYMENT

Always follow the NAR* MODEL ROCKETRY SAFETY CODE while participating in any model rocketry activities.

*National Association of Rocketry



If you use the ultrasafe E2™ or Command™ Launch Controllers to fly your models. use the following launch steps.

- A. After attaching micro-clips, etc., insert the safety key into the controller receptacle. If the igniter clips have been attached properly to the igniter, the red L.E.D. will now begin to flash on and off and the audio continuity indicator will beep on and off.
- B. Hold the yellow (left) arm button down. The L.E.D. will stop flashing and the audio indicator will produce a steady tone.
- Verbally count down from five to zero loud enough for the bystanders to hear. Still holding the yellow arm button down, push and hold the orange (right) button down until the rocket ignites and lifts off.

COUNTDOWN AND LAUNCH

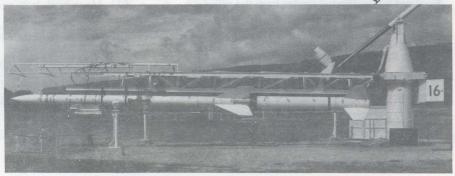
- (10) BE CERTAIN SAFETY KEY IS NOT IN LAUNCH CONTROLLER.
- Remove safety cap and slide launch lug over launch rod to place rocket on launch pad. Make sure the rocket slides freely on the launch rod.
- Attach micro-clips to the igniter wires. Arrange the clips so they do not touch each other or the metal blast deflector. Attach clips as close to protective tape on igniter as possible.
- Move back from your rocket as far as launch wire will permit (at least 5 meters - 15 feet).
- INSERT SAFETY KEY to arm the launch controller.

Give audible countdown 5...4...3...2...1

LAUNCH!!

PUSH AND HOLD LAUNCH BUTTON UNTIL ENGINE IGNITES

REMOVE SAFETY KEY FROM LAUNCH CONTROLLER. KEEP SAFETY KEY WITH YOU OR REPLACE SAFETY KEY AND SAFETY CAP ON LAUNCH ROD.



FOR HIGH ALTITUDE TEST USE ONLY FOR HIGH ALTITUDE TEST USE ONLY

SESTES. SESTES.